* Line 148, 161, 233, 249, 254, 255: Back end assembler term misused, what we call the assembler is actually both assembler and a simulator
  + The simulator portion of the back end acts on the machine code and does things like that
  + Assembler generates locations and line number and object code, after execution it generates the output
* Line 144: reference to appendix figure A 6.1
* Line 146: Not the assembler’s memory contents, it’s the MACHINE’s memory content which is being simulated
* Line 150: refer to appendix, also character representation, not EBCDIC
  + The whole thing is EBCDIC
  + Refer to the figure showing memory in prototype
* Line 151, 3.1.1.4: should be referenced (A.6.1) Either symbol and address, or label and address, be consistent
* Line 157 3.1.1.5: executed programs output, not assembled
* Line 162 reference dialog window, also executed not assembled
* Line 166: Reference A.6.9
* Line 236: .PRT is partially by the assembler and partially by the simulator.
* Line 252: Debugger does NOT generate a .PRT file
* Add that the .PRT file uses the same name as the file it is generated from, with just a changed extension.
* Line 487 testing: Test against the requirements
  + Test the requirements, not the test files
  + Show that each class, module, etc have been checked